

Derbyshire Scout Archaeology Badge Requirements

Beavers

- 1. Find out three things archaeologists study, and three excavation tools
- 2. Think of and discuss reasons for studying the past
- 3. Complete an interactive activity
- 4. Choose one of the following options:
 - a. Visit an archaeological site in Derbyshire
 - b. Visit a museum in Derbyshire
 - c. Carry out the Time Traveller Activity

Cubs

- 1. Create your own definition of archaeology
- 2. Research a famous archaeologist and what they discovered
- 3. Think of three rules that an archaeologist should follow when excavating
- 4. Choose one of two options:
 - 1. Recreate an object from the past
 - 2. Discover the use of two artefacts, each from a different time period
 - 1. They could be from a museum, book or the internet
- 5. Choose one of two options:
 - 1. Visit an archaeological excavation in Derbyshire and find out what tools are used
 - 2. Visit an archaeological site in Derbyshire and think about how it may have looked in the past compared to today





Scouts

- 1. Understand what archaeology is
 - a. Think of three reasons for studying archaeology and compare it with what other Scouts think
- 2. Come up with your own list of Badge Behaviours for the following activities, then compare it to the Derbyshire Archaeology Badge Behaviours
 - a. Out and About, Excavations and Thinking of Others
- 3. Complete two of the following three activities:
 - a. What We Leave Behind
 - b. Preservation Predictions
 - c. Discover the use of three artefacts, each from a different time period and compare them to items you may use
 - i. They could be from a museum, book or the internet
- 4. Choose one of these options:
 - Take part in an archaeological excavation in Derbyshire for a day
 - b. Visit an archaeological site in Derbyshire and present your findings to other people.

Explorers

1. Understand what archaeology is and explore two specialisms, such as:

Archaeological Science, Osteoarchaeology, Ethnoarchaeology, Heritage studies, Geoarchaeology, Historical Archaeology, Zooarchaeology & Museum Studies

- 2. Pick three words from the list and learn their meaning
 - a. Create an activity or game to demonstrate one of the terms: Stratigraphy, Carbon Dating, Treasure Law, aDNA, Taphonomy, Hunter-Gatherers, Dental Calculus, Domestication, Micromorphology
- 3. Choose one of these options:
 - a. Choose a site in Derbyshire to research and then compare it to another site outside of the UK from the same time period





- b. Draw a to scale sketch map of a site in Derbyshire
- c. Choose an activity from the activity bank
- 4. Deliver two activities to help a younger section or new Explorer Scouts to achieve the Derbyshire Archaeology Badge
- 5. Choose one of these options:
 - Take part in an archaeological excavation in Derbyshire for two days
 - b. Visit two archaeological sites in Derbyshire and discuss the difference between how they were excavated and what has been found

Network

- 1. Think about what you perceive archaeology to be and compare it to other people's understanding of the subject
- 2. Think about one of the following questions and discuss it among other Network members:
 - a. Should we dig up archaeological sites?
 - b. Can archaeology represent everyone in the past?
 - c. Should objects in museums be returned to their country of origin?
 - d. Why is it important to protect archaeological sites?
- 3. Help deliver the Derbyshire Archaeology Badge to a younger section
- 4. Choose one of these options:
 - a. Take an active part in a weeklong archaeological excavation in Derbyshire
 - b. Volunteer at a museum or archaeological site in Derbyshire for 20 hours
 - c. Raise awareness of archaeology within Derbyshire, whether it is among the Scouting community or outside, and focus on one of the following themes
 - i. Sustainability
 - ii. Environment
 - iii. Education

